

	<u>Cyclone II</u>	<u>Cycl IV (v3.x)</u>	<u>Cycl IV (v4.x)</u>	<u>Cyclone 10</u>	<u>Cycl IV (v5.x)</u>
<u>BallyFA (HW2.x)</u>	<u>X</u>	<u>X</u>	<u>X</u>	<u>X</u>	-
<u>SternFA</u>	-	(X)	<u>X</u>	<u>X</u>	-
<u>GottFA1</u>	<u>X</u>	<u>X</u>	<u>X</u>	<u>X</u>	-
<u>GottFA1 PLuS (HW2.1)</u>	-	(X)	<u>X</u>	<u>X</u>	-
<u>GottFA80</u>	<u>X(2)</u>	<u>X</u>	<u>X</u>	<u>X</u>	-
<u>GottFA80S (HW1.2)</u>	-	(X)	<u>X</u>	(X)	-
<u>GottFA80 PLuS (HW2.1)</u>	-	(X)	<u>X</u>	<u>X</u>	-
<u>WillFA7</u>	<u>X</u>	<u>X</u>	<u>X</u>	<u>X</u>	-
<u>WillFA11</u>	-	-	-	-	<u>X</u>
<u>Recel3</u>	(X)	(X)	<u>X</u>	(X)	-
<u>Gosof</u>	<u>X</u>	<u>X</u>	<u>X</u>	<u>X</u>	-
<u>FPGA board checker</u>	<u>X</u>	<u>X</u>	<u>X</u>	<u>X</u>	-

AGENDA

X

SW available

(X)

upon request

-

not compatible

X(2)

no 'late' 80B games supported